

# PUBLIC MEETING WILL END PROMPTLY AT 9:00 PM. ANY UNFINISHED BUSINESS WILL BE CONTINUED TO NEXT MONTH'S MEETING

## 1. WORK MEETING (6:00 PM)

- A. Discussion: What to do about Weddings and DJ's at Heritage Town Square
- B. Discussion: Revision of Virgin Town's Personnel Manual
- C. Discussion: Need for Code Enforcement Officer and consequent revision of Zoning Administrator duties as set forth in VULU 2.22, 16.20(F), 16.22, 26.04, 26.06, 60.02(H), 60.02(F).

### 2. REGULAR MEETING (7:00 PM)

- A. Call to Order/Pledge of Allegiance/Opening Thought or Prayer
- B. Declaration of Conflicts of Interest
- C. Council Comments
- D. Consent Agenda
  - Approval of Minutes from August 24, 2022 and September 28, 2022 Town Council Meetings
  - ii. Approval of Checks and Invoices for September 2022
- E. Open Forum

#### 3. OLD BUSINESS

- A. Decision on Appeal by John Ely Vote
- B. Discussion and approval of Resolution R2022-N Appointments to Capital Improvements Committee *Vote*

#### 4. NEW BUSINESS

- A. Discussion and possible approval of letter of support for paving of Sheep Bridge Road as requested by Washington County. -*Vote*
- B. Discussion and approval of revised Water Transportation Agreement with Washington County Water Conservancy District -*Vote*
- C. Discussion: Revision of Virgin Town's Personnel Manual
- D. Discussion: Need for Code Enforcement Officer and consequent revision of Zoning Administrator duties as set forth in VULU 2.22, 16.20(F), 16.22, 26.04, 26.06, 60.02(H), 60.02(F).

# 5. CLOSE PUBLIC MEETING AND OPEN CLOSED MEETING (IF NEEDED)

# 6. ADJOURN MEETING

Posted at the Following Locations on this 19th day of October 2022

- 1. Virgin Town Hall 2. Virgin Town Posting Area 82 W 100 S 3. Virgin Town Park
- 4. Utah Public Notice Website 5. Virgin Town Official Website (virgin.utah.gov)

In compliance with the ADA, individuals needing special accommodations (including auxiliary communication aids and services) during this meeting should notify the Virgin Town Clerk at 435-635-4695, at least 24 hours in advance.